



# DIGITAL VIDEO EDITING

## eSeries "GRADE SHEET"

Name:	_____
Partner:	_____
Period:	_____
Rotation:	_____

MODULE GRADE: COURSE GR. \_\_\_\_\_ }  
 POST TEST \_\_\_\_\_ }

MODULE AVE.= \_\_\_\_\_

### VIDEO EDITING "WORKSHEET"

"WORKSHEET" TOTAL= \_\_\_\_\_

LAB PERFORMANCE: \_\_\_\_\_

(If you are absent, write ABS on the line for the day you miss and **DISCUSS** what you need to make up with the teacher)

LAB PERFORMANCE TOTAL= \_\_\_\_\_

**Extra Credit**—Discuss this with the instructor before beginning!!!

WORD SEARCH	_____ (5)	Second Video	_____ (up to 20)
MODULE REPORT	_____ (5)	MODULE NOTES	_____ (0-10)
CHALLENGES	_____ (5)		

TOTAL EXTRA CREDIT= \_\_\_\_\_  
BONUS POINTS \*\*\* \_\_\_\_\_

## VIDEO EDITING "WORKSHEET"

**LESSON 1:** Name the four camera movements: \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_

Composition is: \_\_\_\_\_.

Three types of Shots to frame an object are: \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_.

Other Techniques are: \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_. (15)

### LESSON 3:

Video Clip Collection.

List the four types of presentations for your video project are: \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_. (5)

### LESSON 4-

A Storyboard is: \_\_\_\_\_.

A "Cut In" is: \_\_\_\_\_.

A "Cut Away" is: \_\_\_\_\_.(5)

Environmental Impacts Paper #1 **E.I. #1 Paper:** \_\_\_\_\_ (5)

Environmental Impacts Paper #2 **E.I. #2 Paper:** \_\_\_\_\_ (5)

### Lesson 5-

Show the teacher your completed "**Storyboard**" for your video project. **T.I.:** \_\_\_\_\_

**LESSON 6-**Titles Activity Part "A", Credits Activity Part "B" **T.I.:** \_\_\_\_\_

**LESSON 7-** Voice Overs Part "A" and Adding Music Activity Part "B" **T.I.:** \_\_\_\_\_

**You need to go to the Tech-Design 2.x "Catalog". Go to your module, go to lesson 10 (& 11).**

**LESSON 10-**Show the "**Rough Cut**" to the instructor. **T.I.:** \_\_\_\_\_ (15)

**LESSON 11-**Completed "**Final Cut**" **shown to the instructor.** **T.I.:** \_\_\_\_\_

**LESSON 8-Career Guidance Report-** The Careers Activity is in Lesson 8. **C.G. Paper:** \_\_\_\_\_ (10)

**Study Guide-** Turn in **Study Guide:** \_\_\_\_\_ (5)

**WORKSHEET TOTAL:** \_\_\_\_\_



# DIGITAL VIDEO EDITING Study Guide for Post Test

1. The \_\_\_\_\_ shot shows what the character is looking at, as if we are seeing through the character's eyes.  
establishing      subjective view      dramatic      reaction
2. If the editor wishes to call attention to a character's emotions or highlight an object, the type of shot he or she would use is a(n) \_\_\_\_\_.  
close up      medium shot      establishing shot      zoom
3. When video is \_\_\_\_\_, video information is stored as bits in a file representing video images.  
recorded      digitized      encrypted  
decoded
4. Which of the following best describes the flexibility of Digital Video Editing Software?  
Once clips are arranged, their placement cannot be changed.  
Only certain types of clips can be rearranged.  
Only short clips can be rearranged.  
It allows you to arrange and rearrange clips in any order you wish.
5. On a video production project, video clips shots are always recorded in a sequential order.  
True      False
6. \_\_\_\_\_ are digital video file name extensions.  
mp3, clp, rec      avi, mov, mpg4      vid, aud, clp      stu, mpg, wav
7. The \_\_\_\_\_ chooses the most effective shots and decides the order in which they are to be assembled.  
director      producer      actor      editor
8. When various takes of the same action are edited together it is called \_\_\_\_\_.  
continuous action      editing      matched action      jump cutting
9. A \_\_\_\_\_ is a series of sketches that show the basic video images along with the sound information that will be shot during production.  
videocript      storyboard      screenplay      composition
10. The \_\_\_\_\_ is an editing concept that uses a still shot or a close-up to call attention to a detail in a scene.  
reaction shot      establishing shot      cut-in      cut-away
11. What are the main steps towards working on a video production project?  
Shoot video scenes consecutively, draw rough sketches on a storyboard, add narration, and titles.  
Shoot video scenes randomly, add narration, and titles.  
Choose video clips, write a script, draw rough sketches on a storyboard, and create an effective sequence.  
Choose video clips, write a script, add audio, and titles.
12. What is the difference between a script and a storyboard?  
Script—a series or sets of sketches arranged consecutively. Storyboard—the written text of a stage play

Script—the final written story of the video project. Storyboard—a series or sets of sketches arranged consecutively

Script—the written text of a stage play. Storyboard—a series or sets of sketches arranged consecutively

Script—the written text of a stage play. Storyboard—a series of sketches arranged randomly

13. Information can be communicated to the viewer with \_\_\_\_\_.  
titles and credits                      summaries                      scripts                      edit worksheets

14. When choosing a background for the credits screen you would select one that has \_\_\_\_\_.  
sufficient contrast for the text                      a bright color                      enough space for your information                      none of the above

15. A particular style of \_\_\_\_\_ can affect the viewers' feelings about the scene they are watching.  
speaking                      music                      special effects                      photography

16. \_\_\_\_\_ add(s) realism to a video.  
Live actors                      Sound effects                      Editing techniques                      Music always

17. The \_\_\_\_\_ is often used in documentaries, commercials, and news.  
voice-over                      narrator                      commentary                      graphics department

18. Establishing the rhythm of a scene is called \_\_\_\_\_.  
music                      pacing                      sound effects                      flow

19. Slow-cutting and longer shots create a \_\_\_\_\_ effect.  
tense                      stressful                      calming                      suspenseful

20. The shots that a video editor receives at the start of a project are in \_\_\_\_\_ order.  
chronological                      scripted                      random                      ascending

21. \_\_\_\_\_ is (are) created when various takes of the same action are edited together.  
Multiple cuts                      Matched action                      Scene closures                      Sequencing

22. How might you use pacing to convey a sense of action and excitement?  
by using transitions                      by using Digital Video Editing Software                      by using fewer, longer shots  
by using many short, quick cuts

23. It is possible to link together two or more \_\_\_\_\_ with the digital video editing software.  
video segments                      video monitors                      editing controllers                      video editors

24. A(n) \_\_\_\_\_ is a project file that consists of all the shots that the editor chooses to use assembled in their sequential order.  
assemble cut                      final cut                      roughcut                      video cut

25. The \_\_\_\_\_ is a video project containing all of the clips in their proposed sequence, without exact timing worked out.  
script                      storyboard                      rough cut                      final cut

# DIGITAL VIDEO EDITING

## Study Guide 6.01.02

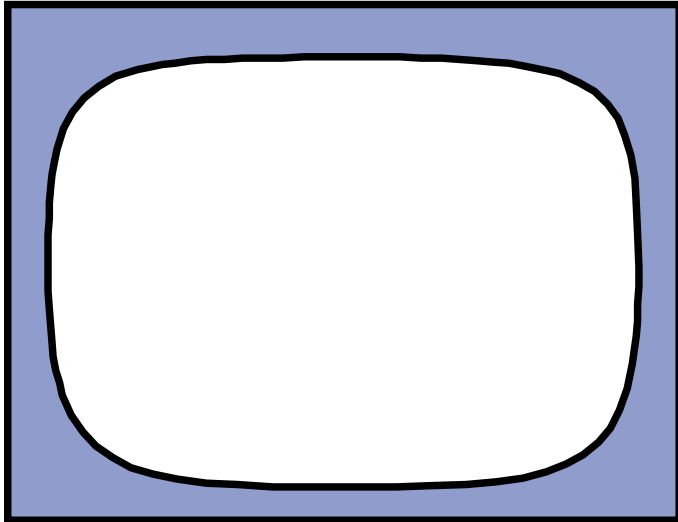
1. The four camera movements an editor should be familiar with are zoom, pan, tilt, and 1-Camera Shots & Composition. *Direct edit dolly none of the above is correct*
2. When a camera operator changes the focal length of a lens, a 1-Camera Shots is created.  
*pan swivel tilt zoom*
3. The 1-Camera Shots & Composition is an editing concept that uses a still shot or a close-up to call attention to a detail in a scene.
4. The movement of a camera to the left of the right is called a 1-Camera Shots.  
*pan swivel tilt zoom*
5. To pivot a camera up and down is called a 1-Camera Shots.  
*pan tilt dolly truck*
6. 1-Camera Shots and Composition is how the camera is adjusted to position things on the screen.  
*Camera angle -- Focus -- Composition -- Zoom*
7. 1-Composition is how subjects are arranged and the camera is adjusted to position things on the screen.  
*Composition Insert adjusting Segmentation Matched Action*
8. If you wanted to give an overall view of the location of the scene and show the background and the main object, which shot would you use? (1-Camera Shots & Composition)  
*medium shot long shot close-up cut-in*
9. If the editor wishes to call attention to a character's emotions or highlight an object, the type of shot he or she would use is a(n) 1-Camera Shots & Composition.  
*close up -- medium shot -- establishing shot -- zoom*
10. A camera shot that shows what is seen by the eyes of the character is a 1-Other Techniques.  
*Subjunctive view objective view reaction shot subjective view*
11. A(n) 1-Other Techniques usually opens a sequence and shows where the action will take place.  
*close-up shot establishing shot reaction shot aerial montage*
12. To display a video signal on a computer screen, the video signal must first be 2-Features of Video Editing Software.  
*digitized formatted assembled produced*
13. When video is digitized, video information is stored as bits in a file representing 2-Features of Video Editing Software.  
*signals analog images video images None of the above is correct*
14. Video clips can be 2-Features of Video Editing Software using editing software.  
*assembled in any order edited arranged and rearranged All of the above is correct*

15. Digital video editing software is also known as 2-Features of Video Editing Software editing software.  
*nonlinear -- linear -- graphical -- film*
16. Using the editing software, video that you capture can be output to a variety of 2-Features of Video Editing Software formats for playback on CD-ROM, DVD-R, the Internet, or from the hard drive.  
*digital analog editing None of the above are correct*
17. A video editor 3-Techniques of the Video Editor and assembles the shots for a video presentation.  
*produces directs mends chooses*
18. 3-Techniques of the Video Editor is (are) created when various takes of the same action are edited together.  
*Multiple cuts Matched Action Scene closures Sequencing*
19. A cut-in is used to call attention to a(n) 3-Techniques of the Video Editor in a scene.  
*producer's remarks detail previous action overall setting*
20. A 3-Techniques of the Video Editor generally interrupts the action in the middle of a scene by cutting to the object within the scene and then going back to the action.  
*cut-in cut-away jump cut None of the above is correct*
21. A cutaway shows 3-Techniques of the Video Editor.  
*action outside of the main scene close-up detail film splices poor editing*
22. A cutaway is sometimes used to prevent a 3-Techniques of the Video Editor.  
*flash frame jump cut reflection reaction lingering focus*
23. A 3-Storyboarding is a series of sketches that show basic video images along with the sound information that will be shot during production.  
*narration script storyboard All of the above are correct*
24. Which of the following is suitable use for titles? 4-What's in A Title?(yellow words)  
*The opening screen -- Subtitles of a video -- End credits -- All of the above are correct*
25. 4-What's In A Title clips contain text in a variety of colors and fonts.  
*Audio Section Title Film*
26. 4-Credit Where Credit's Due give merit to all the people who have worked on a video or film.  
*Titles Credits Directors Reviews*
27. A narration or commentary by someone not appearing in the shot is known as 4-I Know That Voice!.  
*a voice-under a spontaneous audiogram invisible audio voice over*
28. The 5-Editing Audio portion of a video can help to create the mood of a scene, add realism, or communicate information.  
*voice-over -- cut-in -- audio -- zoom*
29. Sound effects can be used to 5-Editing Audio & Sound Effects.  
*add realism enhance sound quality both a and b neither a nor b*
30. A 6-The Rough Cut is a project file that consists of all the shots that the editor chooses to use assembled in their sequential order.  
*Assemble cut -- final cut -- rough cut -- video cut*

NAME: \_\_\_\_\_

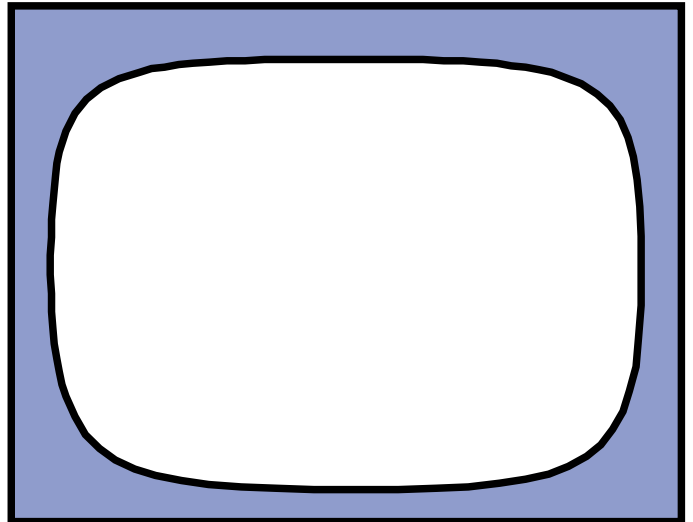
# VIDEO STORYBOARD SHEET

Underneath each video T.V. screen, next to "VIDEO": describe the scene and where it says "AUDIO": write what the people (or other) are saying in each of the scene's.



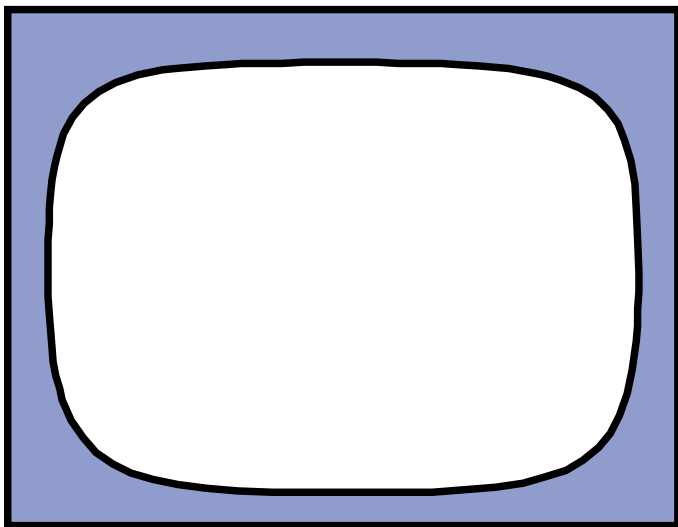
VIDEO 1:

AUDIO 1:



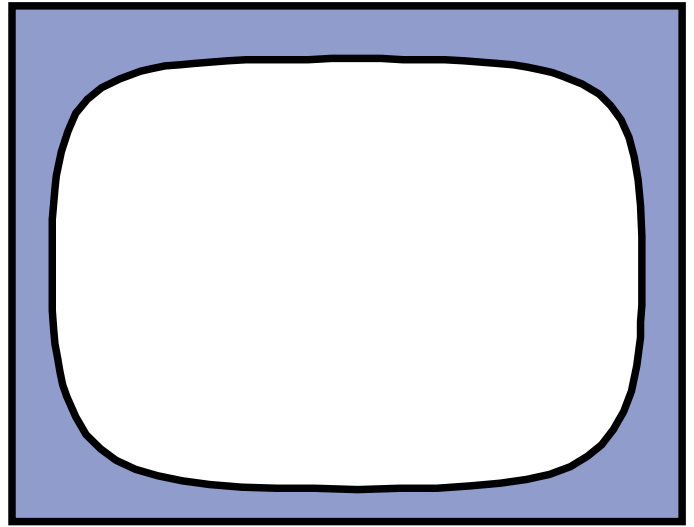
VIDEO 2:

AUDIO 2:



VIDEO 3:

AUDIO 3:



VIDEO 4:

AUDIO 4:

# VIDEO SCRIPT

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Project: \_\_\_\_\_

SCENE	INSTRUCTION	AUDIO

# DIGITAL VIDEO EDITING

V O I C E O V E R W V O K G B Q X A  
S R B E Q J F J S I V R C T V C T U  
D E O K L S A L E E F T I L L O C D  
O R E T C T O W R K I Z T O I A E I  
E P A E I O I L X N L J S P Z P J O  
D T N O T N A T O W E E P Y O T O L  
I E B Y B Y O I C R U N A X F I R X  
V F U H T Y T M Y P E R L S O M P E  
E Y Y R E A R Z O O M C C Y P E M D  
M W A I R Y H O C Y A N O P J L O M  
M C J R U F E G T R C V R R P I X H  
K A A D N U O S E S G O Q A D N I J  
U N N D A U D M Z W J A M M A E G V  
E Y R F I X A P W B Q X V P U X X S  
W V B P J C D C X I R G P G U H Q R  
K Z H U B E N O H P O R C I M T C X  
J M S A V E A S Z H O G U S Y B E N  
Y G N I T I D E C O O X O I W F B R

AUDIO  
CAMERA  
CLAPSTICK  
CLIP  
CLOSEUP  
COMPUTER  
EDITING  
FILE  
MICROPHONE

MONITOR  
NARRATION  
OVERLAYTRACK  
PROJECT  
RECORD  
SAVEAS  
SCENE  
SOUND  
STORYBOARD

TIMELINE  
TITLE  
TOOLS  
VIDEO  
VIEW  
VOICEOVER  
ZOOM